

## Nursery Curriculum Summer 1 Week 5 – Space topic

Throughout the week...





### Wellbeing





**Question of the week:** Are the best things in life free? What great things you can get for free, and what things you can give for free, like your time and your attention.

**Activity:** Share a joke with someone in your house.

Here are the curriculum activities for the week. Support and resources in links or below.

Try to do these this week as next week's activity will follow on in each subject.

	Day 1 Activity	Day 2 Activity	Day 3 Activity	Day 4 Activity	Day 5 Activity
Book of the day	<a href="#">Hamilton's Hats</a>	<a href="#">Spinderella</a>	<a href="#">Doing the Animal Bop</a>	<a href="#">The Duck with no Quack</a>	<a href="#">The Three Little Pigs</a>
Literacy	<p><b>Sound of the week</b></p>  <p>Sing the Jolly Phonics <a href="#">song</a>. Encourage your child to sing along and follow the <a href="#">action</a> for the sound. What is the name of the letter that makes this sound? Can you find things that have this sound?</p>	<p><b>Link sounds to letters</b></p> <p>Play a game using either of the game boards on the resource sheets.</p> <p>Say the sounds/word when you land on them.</p>	<p><b>Make recognisable letters</b></p>  <p>Practice writing the letter 'r' with a pencil using the rhyme- "<b>down, bounce up and washing line</b>". Don't forget to use the correct pencil grip. How many times can you write the letter 'r' in 10 seconds?</p>	<p><b>Link sounds to letters</b></p> <p>Watch the <a href="#">video</a> and practice the sounds which we have learnt this term (ck, e, u, r).</p> <p>Can you find objects which have these sounds in them? Use them to make a 'sound gallery' and label each object with the letter.</p>	<p><b>Read short words</b></p> <p>Read and draw pictures to go with these words: run, rug, red and rat</p> <p><b>Challenge:</b> Play the Pick a Picture game on <a href="#">phonics play</a> - Phase 2.</p>
Maths	<p><b>Count reliably</b></p> <p>Watch the <a href="#">Count Reliably</a> video. Choose some objects to count around the house. Encourage the children to line them up, touch each one as they count, and say the final number. Repeat with different amounts.</p>	<p><b>Writing the number 12</b></p> <p><a href="#">Twelve little chicks song</a></p> <p>Write down the number 12. What numbers can you see in the number 12?</p>  <p>Encourage children to write the number 12 using a variety of writing equipment (chalk, felt pens, pencils, wax crayons)</p>	<p><b>Count reliably</b></p> <p>Using the numbered spaceships (<b>See below</b>), children put the correct number of aliens/objects onto each space ship.</p> <p><b>Extension:</b> Can they repeat the activity with bigger spaceship numbers?</p> 	<p><b>Number song</b></p> <p><a href="#">5 little men in a flying saucer song</a></p> <p>Use the puppets in the resources (<b>see below</b>) as props. Encourage children to show 5 fingers, then 4, 3, 2 and 1. With each verse count how many fingers you have left.</p>	<p><b>Count to 10 and beyond</b></p> <p>Draw some chalk rings on the floor with a planet at the end. Children roll a die. The number they roll equals the number of jumps they make. First one to get to the planet wins</p>

<p><b>Topic</b></p>	<p><b>Expressive Arts and Design</b> <b>Surface of the moon</b></p> <p><u>Watch the astronauts in space</u></p> <p>Look at the astronaut's suit. What is it used for? What does the astronaut wear on their hand, head and feet? What do they have on their back?</p> <p>Dress up like an astronaut, use white clothes, put a back pack on your back, gloves on hands and boots on feet. Can you walk like you are in</p>	<p><b>Communication and Language</b> <b>Space Music</b></p> <p><u>Listen to the music</u></p> <p>Did you enjoy the piece of music? Which bit did you like best? What did it make you think of?</p>  <p>Can you name any of the musical instruments that you heard/saw?</p> <p>Look at pictures of space. <b>See Support</b> or find your own pictures of stars and planets. Do you like them? Do you have any questions about the pictures that you want to find the answer to?</p>	<p><b>Physical Development</b> <b>Build a rocket</b></p> <p>Build a rocket using bricks.</p>  <p>Say count down. Then act out it going up in the air.</p>  <p><b>BLAST OFF</b></p>	<p><b>Expressive Arts and Design</b> <b>Making Music</b> <u>Listen to the music</u></p> <p>The man with the stick is conducting the orchestra. Have a go at conducting the orchestra.</p> <p>Find a drum or a shaker. <b>See support</b> for ideas of how to make an instrument. Have a go at making the sounds along with the orchestra.</p> 	<p><b>Understanding the World</b> <b>Talk about change</b> <u>Watch how to make a rocket balloon.</u></p> <p>What happened to the balloon when air is put in it? What shape did the balloon make? What happened to the balloon when it was let go.</p> <p>Have a go at making your own balloon boat/plane or car. Blow the balloon up until it's full. What do you predict will happen when you let go?</p> <p>Have another go but blow the balloon up half way. What do you predict will happen this time?</p>
<p><b>Physical</b></p>	<p><b>Rolling</b>- put targets around space and practice rolling object to hit target. Use different size targets and vary distance to targets.</p>	<p><b>Underarm Throwing</b>- Set up stuffed toys around room. Underarm throw to hit a toy. If hit, collect toy. Play someone in your family. Who collects the most treasure?</p>	<p><b>Overarm Throwing</b>- Make targets on paper, assign points to target, tape to wall. Overarm throw a paper ball to targets. Add up points. Who got the most points? Can you beat your previous score?</p>	<p><b>Under and overarm</b> - Mark a starting point. Throw a ball as far as you can using your over arm. Try again using our underarm, which throw was the furthest? Have another go with a run up to the starting mark.</p>	<p><b>Throw and catch</b>- Ask someone in your family to help. Throw and catch the ball between you. Count how many without dropping the ball. What is the highest number you can get to?</p>




Here are some fun challenges suitable for the whole family.

## Week 5

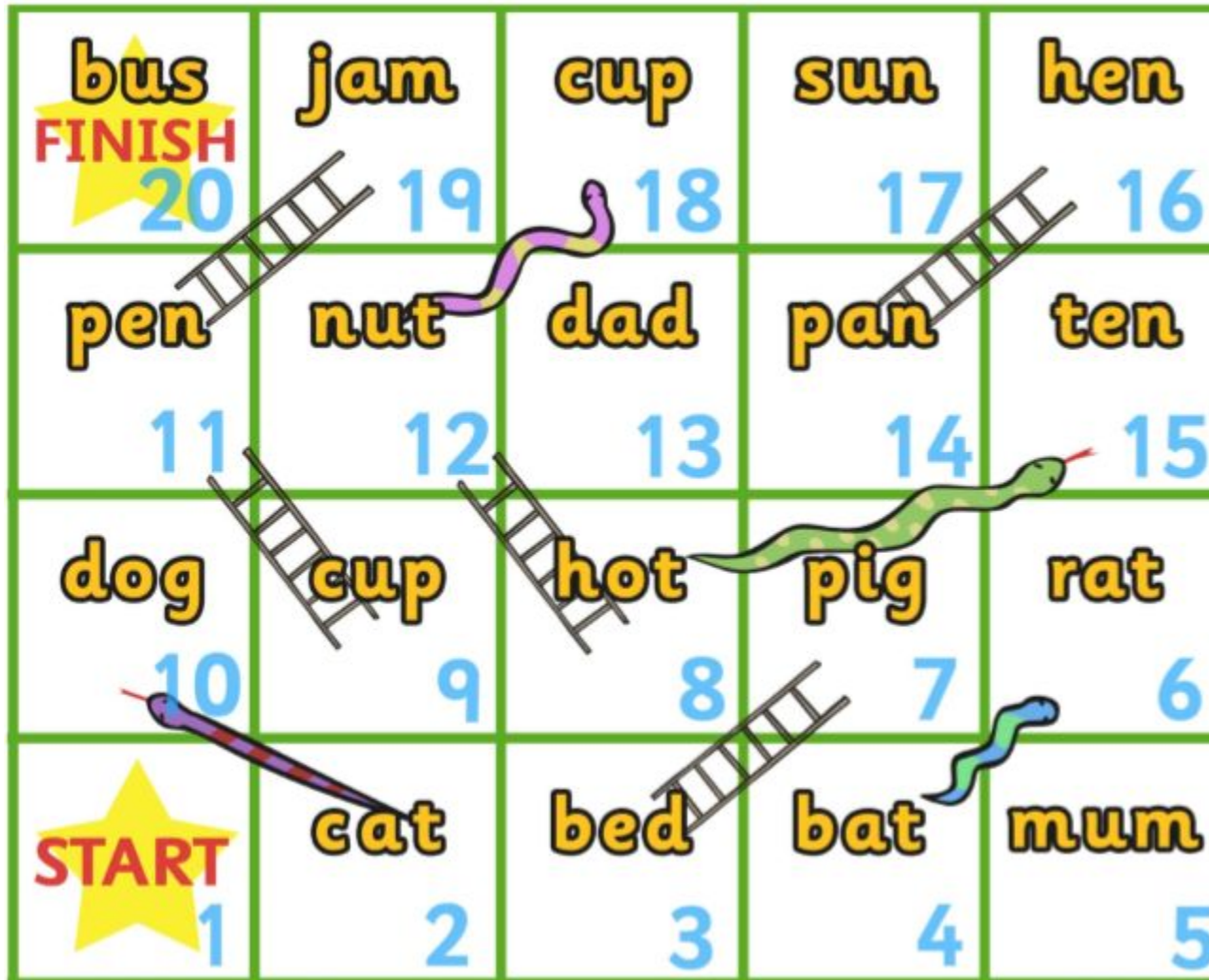
1. To talk about	<b>Can you stop yourself from thinking?</b>
2. To do	<b>How many times can you throw and catch a ball in a minute?</b> Try and beat your record each day - Use a partner or do it on your own
3. To investigate	<b>Why are some shadows darker than others?</b>
4. To find out more about	<b>A dinosaur or an extinct animal</b>
5. To design	<b>Something to make you move faster</b>
6. To learn	<b>Three or more ancient gods or goddesses</b> e.g. Greek, Roman, Egyptian, Aztec
7. To draw	<b>Something from your kitchen</b> e.g. a bottle, a bowl of fruit or your favourite mug
8. To create	<b>A junk model of somewhere you have visited using household materials</b>

# Support and Resources: Literacy

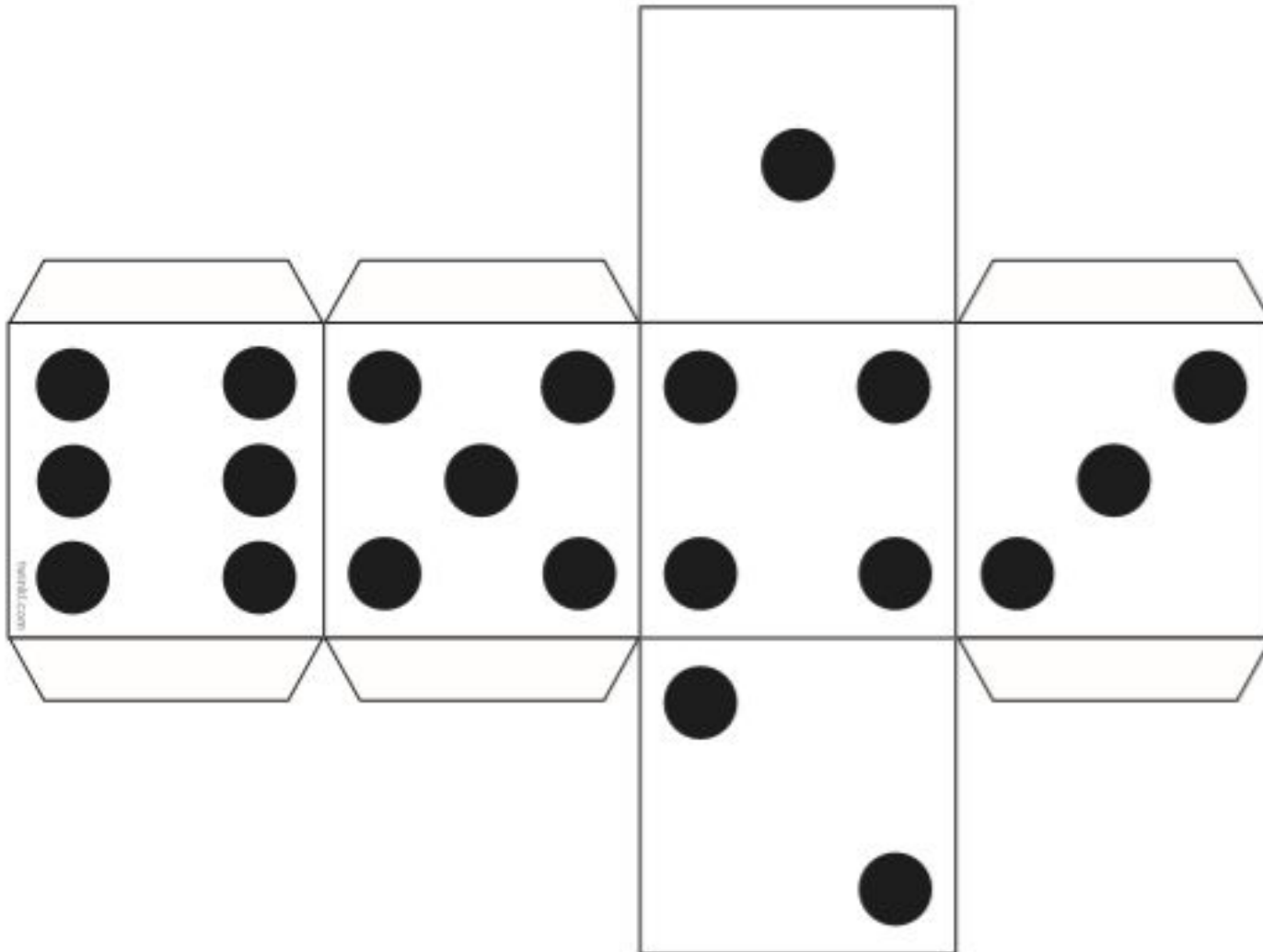
## Day 2 Activity

u	g	k	o	r	e	c
c						u
e		k	g	c		g
r		o		r		o
Start	Finish			e	u	k
						

Roll a dice, move around the board and read the word you land on (say each sound then blend together).



## Support and Resources: Maths



Day 2 activity

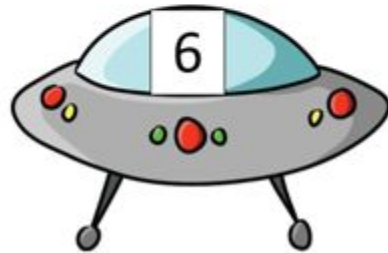
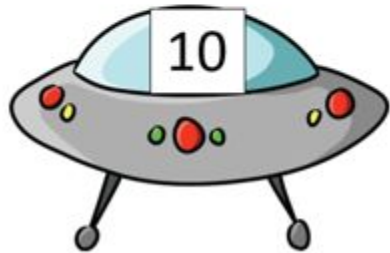
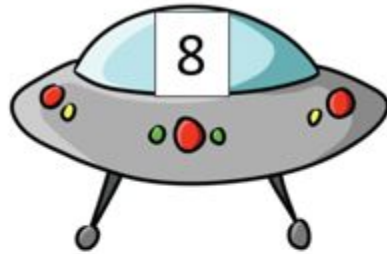
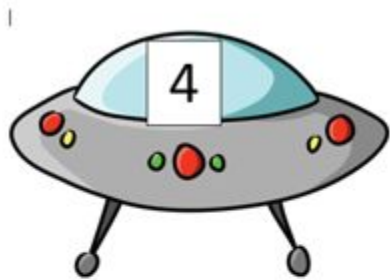
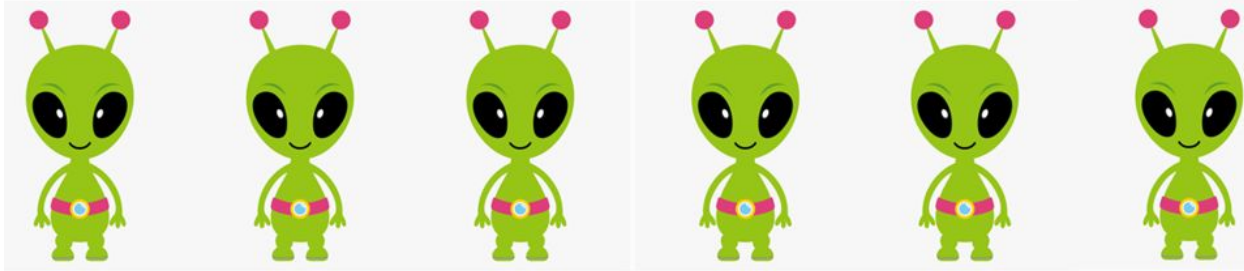
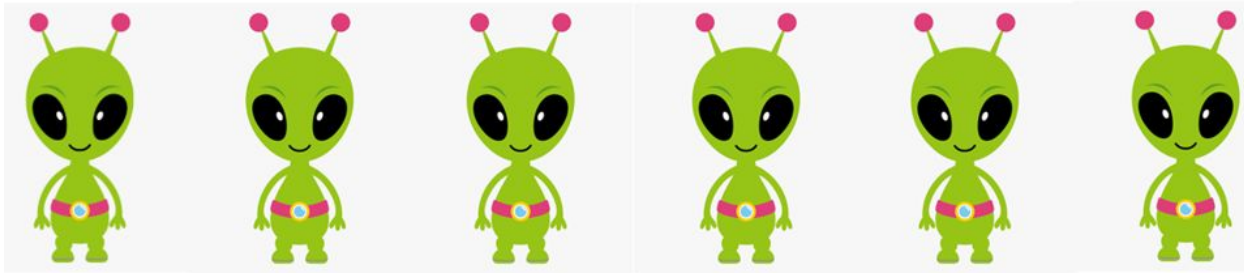


Just straight down,  
Then you're done  
That's the way  
we make a 1



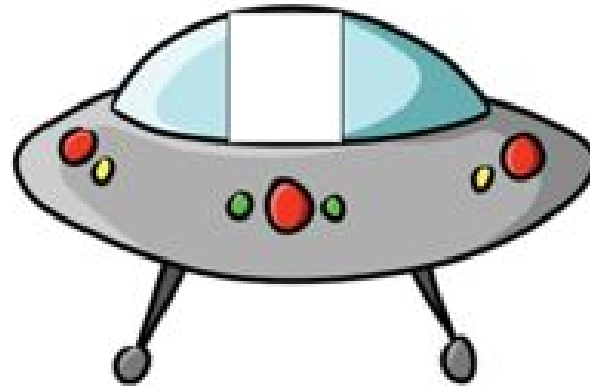
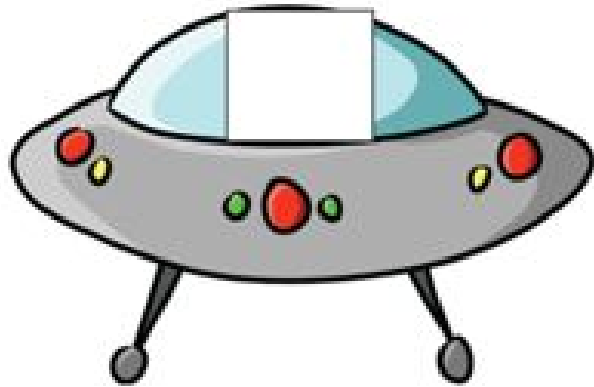
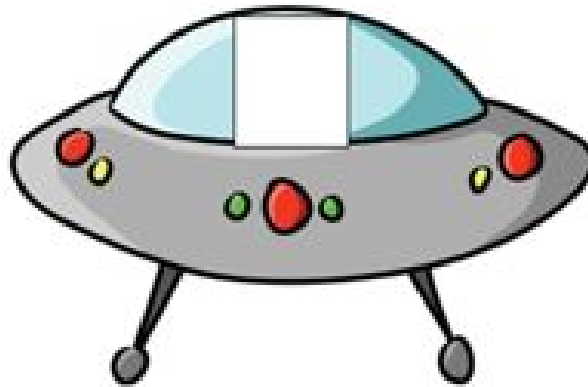
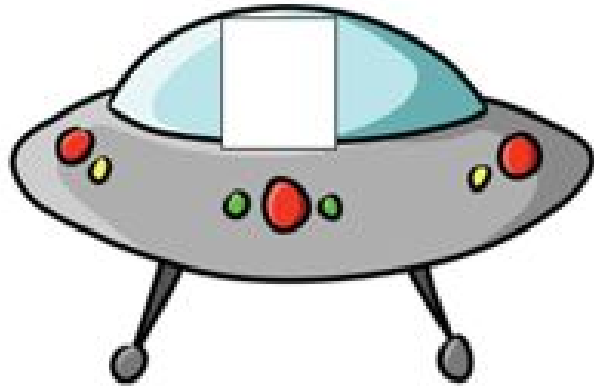
A swan has a head  
and a neck  
that's true  
and a flat  
bottom for a  
number 2

Activity 3

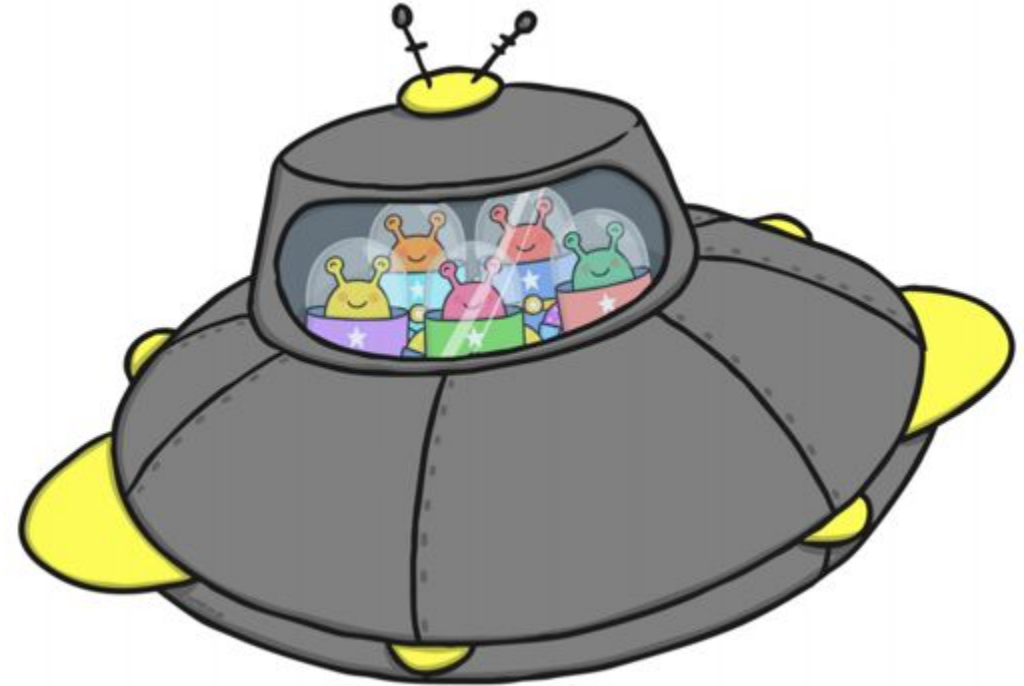
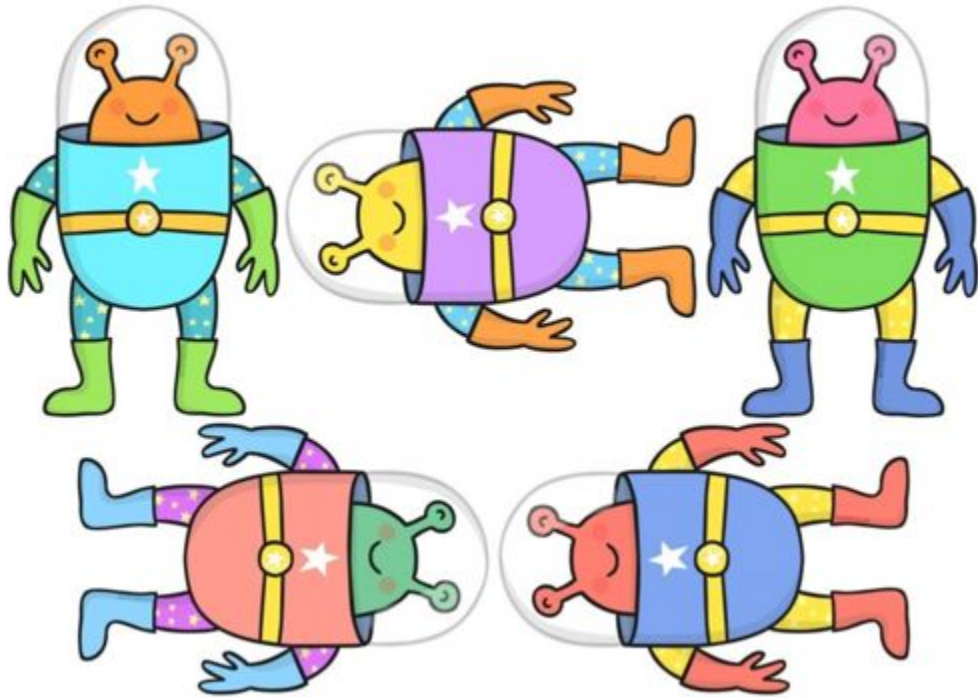




Activity 3: Extension

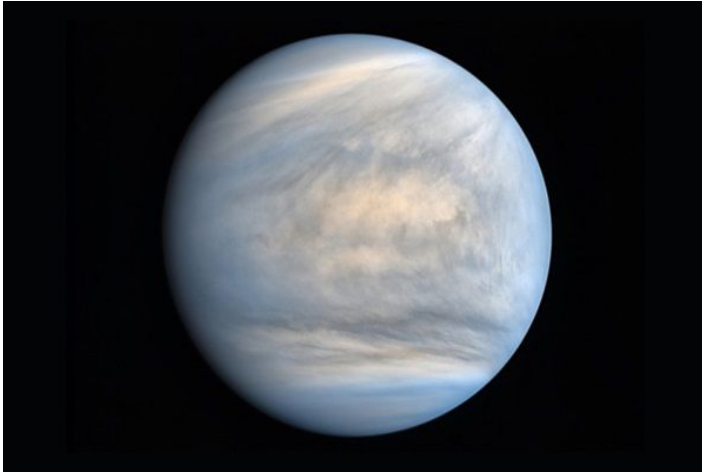


Activity 4



# Support and Resources: Topic

Day 2: Communication and Language  
[Look at Pictures of Space](#)



Day 4: Expressive Arts and Design  
Making Instruments

